

Application Assign classes to professors

Problem description: Math professors at UI are asked to provide an ordered list of classes that they would like to teach in a particular semester.

The goal is to assign classes to these professors which fit their preferences as much as possible.

Vertices: The set of professors union the set of classes.
 i.e., each math professor is represented by a vertex and each section of a math class is represented by a vertex. That is a vertex will represent either a math professor or a section of a math class.

Edges: An edge is drawn between a vertex representing a math professor and all sections of a math class if that professor has listed that math class as one of the courses they would like to teach.

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Example: UI's mathbio group (Spr 2018)

Math professors at UI are asked to provide an ordered list of classes that they would like to teach in a particular semester. **Weighted graph**

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Example: UI's mathbio group (Spr 2018)

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What is the real problem?

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Bipartite graphs

- In a simple graph G , if V can be partitioned into two disjoint sets V_1 and V_2 such that every edge in the graph connects a vertex in V_1 and a vertex in V_2 (so that no edge in G connects either two vertices in V_1 or two vertices in V_2)

Application example: Representing Relations
 Representation example: $V_1 = \{v_1, v_2, v_3\}$ and $V_2 = \{v_4, v_5, v_6\}$



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Graphs

Graph with 7 nodes and 16 edges

$G = (V, E)$
 $V = \{v_1, v_2, \dots, v_n\}$
 $E = \{e_k = (v_i, v_j) \mid v_i, v_j \in V, k = 1, \dots, m\}$

Undirected $(v_i, v_j) = (v_j, v_i)$

Directed $(v_i, v_j) \neq (v_j, v_i)$

<http://www.cis.wisc.edu/~dimitry/courses/cs-439/graphs.html>

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Definition 2.1: A graph G consists of a collection V of **vertices** and a collection E of **edges**. An edge $e \in E$ is said to **join** two vertices v_i and v_j and is called **incident points**. The pair (v_i, v_j) is called an **edge**. Two vertices v_i and v_j are said to be **adjacent**. Edges e and f are **incident** with vertices v_i and v_j respectively.

$V(G) = \{v_1, \dots, v_8\}$
 $E(G) = \{e_1, \dots, e_{16}\}$

$e_1 = (v_1, v_2)$ $e_9 = (v_2, v_3)$
 $e_2 = (v_1, v_3)$ $e_{10} = (v_3, v_4)$
 $e_3 = (v_1, v_4)$ $e_{11} = (v_4, v_5)$
 $e_4 = (v_1, v_5)$ $e_{12} = (v_5, v_6)$
 $e_5 = (v_1, v_6)$ $e_{13} = (v_6, v_7)$
 $e_6 = (v_1, v_7)$ $e_{14} = (v_7, v_8)$
 $e_7 = (v_2, v_4)$ $e_{15} = (v_8, v_7)$
 $e_8 = (v_3, v_5)$ $e_{16} = (v_8, v_6)$

Figure 2.1: An example of a graph with eight vertices and 16 edges.

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Note vocabulary

induced by V^*
 maximal subgraph $G_1 \neq G$
 $s.t. V(G_1) = V^*$

Definition 2.4: A graph H is a **subgraph** of $G = (V, E)$ if $V(H) \subseteq V(G)$ and $E(H) \subseteq E(G)$. If $V(H) = V(G)$ and $E(H) \subseteq E(G)$, we say that H is a **V -subgraph** of G , or that $H \subseteq V$. When $H = G$, we say H is a **spanning subgraph** of G .

Definition 2.5: Consider a graph G and a subset $V^* \subseteq V(G)$. The **subgraph induced by V^*** consists of V^* and edges in E defined as:

$$G[V^*] = (V^*, E[V^*]) \text{ where } E[V^*] = \{e \in E \mid e \text{ has both ends in } V^*\}$$

If $V^* = V(G)$, the subgraph induced by V^* is called the **spanning subgraph** of G induced by V^* .

$$G[V^*] = (V^*, E[V^*]) \text{ where } E[V^*] = \{e \in E \mid e \text{ has both ends in } V^*\}$$

The subgraph induced by V^* or V^* is sometimes denoted $G[V^*]$ or $G[V^*]$, respectively.

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The **complement** of a graph G , denoted as \bar{G} is the graph obtained from G by removing all its edges and joining exactly those vertices that were not adjacent in G .

It should be clear that if we take a graph G and its complement \bar{G} "together," we obtain a complete graph.

Definition 2.6: Consider a graph $G = (V, E)$. The **line graph** of G , denoted $L(G)$, is the graph whose vertices are the edges of G and two vertices e, f are adjacent in $L(G)$ if and only if e and f are adjacent in G .

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Adjacency matrix: $A[i, j]$ = the number of edges joining vertex v_i and v_j .

$$A = \begin{pmatrix} 2 & 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \end{pmatrix}$$

https://en.wikipedia.org/wiki/Adjacency_matrix

- An adjacency matrix is **symmetric**, that is for all i, j , $A[i, j] = A[j, i]$. This property reflects the fact that an edge is represented as an unordered pair of vertices $e = \{v_i, v_j\} = \{v_j, v_i\}$.
- A graph G is **simple** if and only if for all i, j , $A[i, j] \leq 1$ and $A[i, i] = 0$. In other words, there can be at most one edge joining vertices v_i and v_j and, in particular, no edge joining a vertex to itself.
- The sum of values in row i is equal to the degree of vertex v_i , that is, $\sum_j A[i, j] = \deg(v_i)$.

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Incidence matrix: $M[i, j]$ = the number of times that edge e_j is incident with vertex v_i .

$$M = \begin{pmatrix} 2 & 1 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

https://en.wikipedia.org/wiki/Adjacency_matrix

OR

$$M = \begin{pmatrix} 2 & 1 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \end{pmatrix}$$

OR ...

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Definition 2.7: Consider two graphs $G = (V, E)$ and $H = (V', E')$. G and H are **isomorphic** if there exists a one-to-one mapping $f: V \rightarrow V'$ such that for every edge $e \in E$ there is a unique edge $e' \in E'$ with f mapping e to e' .

$V(A)$	$V(B)$
a	a
b	b
c	c
d	d
e	e
f	f

<https://www.cs2.cmu.edu/~scott/courses/08-fall/practical-graph-mining-with-R/>

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Graph Isomorphism

Two graphs G and H are **isomorphic** (denoted $G \cong H$) if there exists a bijection f such that $f: V(G) \rightarrow V(H)$ such that an edge $(u, v) \in E(G)$ if and only if $(f(u), f(v)) \in E(H)$.

$V(A)$	$V(C)$
a	f
b	b
c	a
d	e
e	c
f	d

Which graphs are isomorphic?

<https://www.cs2.cmu.edu/~scott/courses/08-fall/practical-graph-mining-with-R/>

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https://www.cs.upc.edu/~jordic/Teaching/AP2/ppt/10_Graphs_Connectivity.pptx

Reachability: exploring a maze

Which vertices of the graph are reachable from a given vertex?

2.3 Connectivity

Definition 2.8: Consider a graph G . A (v_0, v_k) -walk in G is an alternating sequence $[v_0, e_1, v_1, e_2, \dots, e_{k-1}, v_{k-1}, e_k, v_k]$ of vertices and edges from G with $e_i = (v_{i-1}, v_i)$. In a closed walk, $v_0 = v_k$. A trail is a walk in which all edges are distinct; a path is a trail in which also all vertices are distinct. A cycle is a closed trail in which all vertices except v_0 and v_k are distinct.

Definition 2.9: Two distinct vertices u and v in graph G are connected if there exists a (u, v) -path in G . G is connected if all pairs of distinct vertices are connected.

<p>Walk: Vertices may repeat. Edges may repeat (Open or Closed)</p> <p>645234523</p>	<p>Circuit: Vertices may repeat. Edges cannot repeat (Closed)</p>
<p>Trail: Vertices may repeat. Edges cannot repeat (Open)</p> <p>45125</p>	<p>Cycle: Vertices cannot repeat. Edges cannot repeat (Closed)</p> <p>451234</p>
<p>Path: Vertices cannot repeat. Edges cannot repeat (Open)</p> <p>6451</p>	<p>Cycle: Vertices cannot repeat. Edges cannot repeat (Closed)</p> <p>451234</p>
<p>Path \subset Trail \subset Walk</p>	<p>Cycle \subset Circuit \subset Closed Walk</p>

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Definition 2.10: A subgraph H of G is called a **component** of G if H is connected and is not contained in a connected subgraph of G with more vertices or edges. The number of components of G is denoted as $\omega(G)$.

Definition 2.11: For a graph G let $V^* \subset V_1(G)$ and $E^* \subset E(G)$. V^* is called a **vertex cut** if $\omega(G - V^*) > \omega(G)$. If V^* consists of a single vertex v , then v is called a **cut vertex**. Likewise, if $\omega(G - E^*) > \omega(G)$ then E^* is called an **edge cut**. If E^* consists of only a single edge e , then e is known as a **cut edge**.

Drawing a graph

<http://www.math.uic.edu/~dshen/teaching/514.html>

`GraphPlot[Table[1, {20}, {20}]]` <https://reference.wolfram.com/language/gd/plots/plot.html>

`GraphPlot[Table[1, {20}, {20}], Method -> "CircleGraphPlot"]`

Graph Theory (10th ed.) by Bondy, Murty, and Stein

Graph Theory and Combinatorial Networks by Martin von Steen

Figure 2.17: The evolution of applying a spring embedding to a graph.

http://math.umd.edu/~Projects/51407/Characteristics_of_Planar_Graphs.pdf

What is a planar embedding?

K_4

<http://www.math.uic.edu/~dshen/teaching/514.html>

Kuratowski's Theorem (1930)

A graph is planar if and only if it does not contain a subdivision of K_5 or $K_{3,3}$.

<http://www.math.uic.edu/~dshen/teaching/514.html>

Kuratowski Subgraphs

K_5 $K_{3,3}$

<http://www.math.uic.edu/~dshen/teaching/514.html>

What is a subdivision?

Kuratowski Subgraphs

<http://www.math.uic.edu/~dshen/teaching/514.html>

not on mini-Exam 1 2/6/2019

Euler characteristic (simple form):

χ = number of vertices - number of edges + number of faces

Or in short-hand,

$$\chi = |V| - |E| + |F|$$

where V = set of vertices
 E = set of edges
 F = set of faces = set of regions

& the notation $|X|$ = the number of elements in the set X .

For a planar connected graph $|V| - |E| + |F| = 2$

Defn: A *tree* is a connected graph that does **not** contain a cycle.

A *forest* is a graph whose components are trees.

$\chi = 8 - 7 + 1 = 2$ $\chi = 8 - 8 + 2 = 2$ $\chi = 8 - 9 + 3 = 2$

Lemma 2.1: Any tree with n vertices has $n-1$ edges.

$\chi = |V| - |E| + |F|$

$\chi = 1 - 0 + 1 = 2$	$\chi = 2 - 1 + 1 = 2$	$\chi = 3 - 2 + 1 = 2$

$\chi = |V| - |E| + |F|$

$\chi = 4 - 3 + 1 = 2$	$\chi = 5 - 4 + 1 = 2$	$\chi = 8 - 7 + 1 = 2$

$\chi = |V| - |E| + |F|$

$\chi = 8 - 8 + 2 = 2$	$\chi = 8 - 9 + 3 = 2$

Not a tree.

For the love of heart, consider graphs drawn on other surfaces such as a torus or Klein bottle. For fun, see <http://www.theoremoftheday.org>

Euler's formula: For a planar connected graph $|V| - |E| + |F| = 2$ where V = set of vertices, E = set of edges, F = set of faces = set of **regions**

Defn: A *tree* (or *acyclic graph*) is a connected graph that does **not** contain a cycle.

A *forest* is a graph whose components are trees.

Lemma 2.1: Any tree with n vertices has $n-1$ edges.

Thm 2.9: For any connected planar graph with $|V| \geq 2$,
 $|E| \leq 3|V| - 6$

Cor 2.4: K_5 is nonplanar.

Thm 2.10: $K_{3,3}$ is nonplanar.

Cor: A graph is planar if and only if it does not contain a subdivision of K_5 or $K_{3,3}$.