

# Study guide for the first exam

Math 2374, Fall 2006

## 1. Basic vector material (Chapter 1)

- (a) Comments: the initial sections of this course are background material for the rest of the course. The following may help you organize your studying of the diverse topics.
- (b) Key items for exam 1
  - i. Computing  $2 \times 2$  and  $3 \times 3$  determinants: although these become more important later in the course, you can use them now to help you memorize the cross product.
  - ii. Dot products and cross products: these are used all the time, throughout the whole course. Make sure you understand and can compute them.
  - iii. Parametrizations of lines and equations of planes: these form an important basis of the course. A good understanding of them will be important.
  - iv. Vectors in  $\mathbf{R}^n$ . Be able to find magnitudes of vectors.
  - v. Matrices. Multiply matrices times vectors, matrices times matrices.
- (c) Notes
  - i. We don't cover cylindrical and spherical coordinates (Section 1.4) until later in the course.
- (d) Sample book problems: 1.3 #15(d), #16(b), #26, #30, 1.5 #8

## 2. Functions and graphing (Section 2.1)

- (a) Three-dimensional graphing: the only graphs in three dimensions we might ask you to sketch are quadric surfaces, planes, cylinders, lines, as well as portions or combinations of these.
- (b) Level sets: level curves for functions of two variables and level surfaces for functions of three variables. Be able to sketch a few level curves as in the homework.
- (c) Sample book problems: 2.1 #1(a), #2(b), #5

## 3. Derivatives (a big focus of the exam)

- (a) Partial derivatives (Section 2.3)
  - i. Key items: understand and compute partial derivatives
  - ii. Methods: limit definition, one-variable calculus techniques.
  - iii. Sample book problems: 2.3 #2(b), #3(b)

(b) The derivative (Section 2.3)

- i. Key idea 1: the derivative is represented by the matrix of partial derivatives
- ii. Key idea 2: use the derivative to write a linear approximation of a function  $f$  near a point  $\mathbf{a}$ .
- iii. Key idea 3: a function being differentiable at a point means it is nearly linear around that point.
- iv. Key idea 4: if the partial derivatives in the matrix of partial derivatives are continuous at a point, then the function is differentiable.
- v. Note that for  $f : \mathbf{R}^2 \rightarrow \mathbf{R}$ , the linear approximation is the tangent plane.
- vi. For a scalar-valued function, the derivative can be written as vector (the gradient).
- vii. Sample book problems: 2.3 #6(b), #12(b), #13(c), #14(c)

(c) Introduction to paths and curves (Section 2.4)

- i. Know that a curve can be parametrized by a function  $\mathbf{c}(t)$ , that  $\mathbf{c}'(t)$  is the velocity of an object with position  $\mathbf{c}(t)$ , and  $\mathbf{c}'(t)$  is tangent to the path.
- ii. Be able to compute a tangent line to a curve.
- iii. Sample book problems: 2.4 #15, #17

(d) The chain rule (Section 2.5)

- i. Key idea: The chain rule gives the derivative of a composition of functions.
- ii. Key formula:  $D(f \circ g)(\mathbf{a}) = Df(g(\mathbf{a}))Dg(\mathbf{a})$
- iii. Note: Formulas for partial derivatives can be derived from above formula, but be careful to evaluate partial derivatives of  $f$  at the point  $g(\mathbf{a})$ .
- iv. Sample book problems: 2.5 #2(f), #5(b), #9, #13

4. The gradient and the directional derivative (Section 2.6)

(we assume functions are differentiable)

(a) The gradient

- i. Key idea: for scalar-valued function  $f$ , the gradient  $\nabla f$  is like the matrix of partial derivatives  $Df$ , except that the gradient is a vector rather than a matrix.
- ii. The gradient is a vector whose magnitude and direction have physical meaning.
  - A. The gradient points in the direction where  $f$  increases most rapidly.
  - B. The magnitude of the gradient indicates the rate of change in  $f$  in that direction.
- iii. Since the gradient is perpendicular to level sets of  $f$ , you can use the gradient to find tangent planes to surfaces.
- iv. Sample book problems: 2.6 #4(c), #7(c)

(b) The directional derivative

- i. Key idea: the directional derivative is a generalization of the partial derivative. The directional derivative  $D_{\mathbf{u}}f$  gives the rate of change of  $f$  in the direction specified by  $\mathbf{u}$  ( $D_{\mathbf{u}}f$  represents slope in that direction).
- ii. Important formula:  $D_{\mathbf{u}}f(\mathbf{a}) = \nabla f(\mathbf{a}) \cdot \mathbf{u}$  (alternatively  $D_{\mathbf{u}}f(\mathbf{a}) = \|\nabla f(\mathbf{a})\| \cos \theta$ )
- iii. Don't forget:  $\mathbf{u}$  must be a **unit vector**.
- iv. Although the gradient is a vector, the directional derivative is a scalar.
- v. If  $\mathbf{u}$  is perpendicular to the gradient, then  $D_{\mathbf{u}}f = 0$ . If  $\mathbf{u}$  points in the same direction as the gradient, then  $D_{\mathbf{u}}f = \|\nabla f\|$ . If  $\mathbf{u}$  points in the opposite direction of the gradient, then  $D_{\mathbf{u}}f = -\|\nabla f\|$ .
- vi. Sample book problems: 2.6 #3(b), #20

# Study guide for the second exam

Math 2374, Fall 2006

## 1. Higher order partial derivative (section 3.1)

- (a) Be able to compute all second-order partial derivatives
- (b) Clairaut's Theorem: mixed partials are equal for twice continuously differentiable functions
- (c) Sample book problems: 3.1 #2, #15(a)

## 2. Parametrized curves, length, and vector fields (Chapter 4)

### (a) Paths (parametrized curves)

- i. Key idea: A vector-valued function of one variable (e.g.,  $\mathbf{c}(t)$ ) parametrizes a path.
- ii. Find parametrizations of curves such as lines, circles, ellipses, and segments of these (needed especially to compute path and line integrals over curves)
- iii. A parametrization needs both a function  $\mathbf{c}(t)$  and a range  $a \leq t \leq b$ .
- iv. Can parametrize in two directions (orientations). (Could think of unit tangent vector  $\mathbf{T} = \mathbf{c}'(t)/\|\mathbf{c}'(t)\|$  as specifying direction.)

### (b) Path length

- i. Key idea: path length element of  $\mathbf{c}(t)$  is  $ds = \|\mathbf{c}'(t)\|dt$ .
- ii. The length of a curve  $C$  parametrized by  $\mathbf{c}(t)$  for  $a \leq t \leq b$  is  $L(C) = \int_C ds = \int_a^b \|\mathbf{c}'(t)\| dt$ .
- iii. Can parametrize a curve in multiple ways, but path length is independent of parametrization.

### (c) Vector fields

- i. For this class, our main use of vector fields is when we compute line integrals (and later surface integrals) of vector-valued functions (vector fields).
- ii. It's good to know how to sketch vector fields. In particular, it will allow you to estimate values of line integrals to double-check your answers.

### (d) Divergence and curl

- i. Key idea for divergence: measures outflow per unit volume of fluid flow
- ii. Key idea for curl: measures rotation of fluid flow
- iii.  $\operatorname{div} \mathbf{F} = \nabla \cdot \mathbf{F}$
- iv.  $\operatorname{curl} \mathbf{F} = \nabla \times \mathbf{F}$

### (e) Sample book problems: 4.2 #6, #9, 4.3 #5, 4.4 #11, #14

### 3. Double integrals (sections 5.1 – 5.4)

- (a) Key idea: although defined by Riemann sums over rectangles, these integrals can be computed through iterated integrals.
- (b) Be able to compute bounds for iterated integrals, especially for the different orders of integration.
- (c) Remember: outer limits must be constant; inner limits can depend only on variables from the outside integral.
- (d) Finding limits and changing order of integration are easiest if you draw pictures. Inequalities are helpful, too.
- (e) Sample book problems: 5.1 #8, 5.2 #2(b), #7, 5.3 #2(e), #4, 5.4 #2(c), 10, 13

### 4. Triple integrals (section 5.5)

- (a) Key idea: although defined by Riemann sums over boxes, these integrals can be computed through iterated integrals.
- (b) One trick: computing bounds for iterated integrals, especially for the different orders of integration.
- (c) Remember: outer limits must be constant; inner limits can depend only on variables from the outside integral(s).
- (d) Finding limits and changing order of integration are easiest if you draw pictures. Inequalities are helpful, too.
- (e) Sample book problems: 5.5 #6, #9, #21, #22

### 5. Path integrals of scalar functions (Section 7.1)

- (a) Key idea: Integrate scalar function  $f(\mathbf{x})$  along curve (i.e.,  $f(\mathbf{c}(t))$ ) using the  $ds$  from path length.
- (b) Formula:  $\int_C f ds = \int_a^b f(\mathbf{c}(t)) \|\mathbf{c}'(t)\| dt$
- (c) If  $f(\mathbf{c})$  is density of wire, then  $\int_C f ds$  is mass of wire.
- (d) If  $f(\mathbf{c}) = 1$ , then  $\int_C f ds = \int_C ds$  is length of  $C$ .
- (e)  $\int_C f ds$  is independent of parametrization of  $C$ .
- (f) Sample book problems: 7.1 #3(b), #7(a), #10

### 6. Line integrals of vector-valued functions (Section 7.2)

- (a) Key idea: Integrate tangent component of  $\mathbf{F}(\mathbf{x})$  along curve (i.e.  $\mathbf{F}(\mathbf{c}(t)) \cdot \mathbf{T}$ ) using above  $ds$ .
- (b) Formula:  $\int_C \mathbf{F} \cdot ds = \int_C \mathbf{F} \cdot \mathbf{T} ds = \int_a^b \mathbf{F}(\mathbf{c}(t)) \cdot \mathbf{c}'(t) dt$ .
- (c) If  $\mathbf{F}$  is a force field, then  $\int_C \mathbf{F} \cdot ds$  is the work done by the force field on a particle moving along  $C$ .

(d)  $\int_C \mathbf{F} \cdot d\mathbf{s}$  is independent of parametrization of  $C$ , but depends on the direction of  $C$ , as  $\int_{C^-} \mathbf{F} \cdot d\mathbf{s} = -\int_C \mathbf{F} \cdot d\mathbf{s}$

(e) Sample book problems: 7.2 #2(c), #7, #14

## 7. Green's Theorem (section 8.1)

(a) Key idea: If computing a line integral of a vector field  $\mathbf{F}$  over a closed curve in 2D, you can convert it to a double integral (if  $\mathbf{F}$  is defined in the whole interior of the curve).

(b) Formula:  $\int_{\partial D} \mathbf{F} \cdot d\mathbf{s} = \iint_D \left( \frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} \right) dA.$

(c) Sometimes, we write  $\mathbf{F} = (P, Q)$ , in which case Green's theorem is written  $\int_{\partial D} Pdx + Qdy = \iint_D \left( \frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA.$

(d) Important: you need a "positively oriented" boundary  $C = \partial D$  correctly. The region  $D$  must be on your left as you move along  $C$ . (This means inner boundaries will go the opposite direction of outer boundaries.)

(e) Other application: you can use Green's theorem to calculate the area of the region  $D$ , which is  $\iint_D dA$ , by letting, for example,  $\mathbf{F} = \frac{1}{2}(-y, x)$  so that  $\frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} = 1.$

(f) Sample book Problems: 8.1 #2, #3(b), #5