

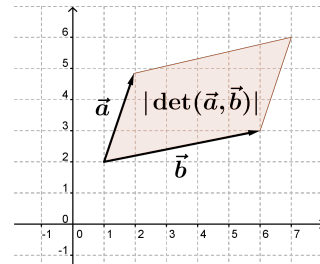
Note: We will use  $|x|$  to denote absolute value of  $x$  and  $\det M$  to denote the determinant of  $M$ .

Suppose  $\mathbf{a}$  and  $\mathbf{b}$  are vectors in  $\mathbb{R}^3$ . Recall that the area of a parallelogram with sides  $\mathbf{a}$  and  $\mathbf{b}$  is the length of the vector  $\mathbf{a} \times \mathbf{b}$ .

Suppose  $(a_1, a_2)$  and  $(b_1, b_2)$  are vectors in  $\mathbb{R}^2$ . Note that vectors in  $\mathbb{R}^2$  can be embedded in  $\mathbb{R}^3$  by adding 0 as the third component.

Thus the area of a parallelogram with sides  $(a_1, a_2)$  and  $(b_1, b_2)$  is the length of the vector

$$(a_1, a_2, 0) \times (b_1, b_2, 0) = \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & a_2 & 0 \\ b_1 & b_2 & 0 \end{bmatrix} = (0, 0, a_1b_2 - b_1a_2)$$



Thus the length of this vector =  $\left| \det \begin{bmatrix} a_1 & a_2 \\ b_1 & b_2 \end{bmatrix} \right| = |a_1b_2 - b_1a_2|$

<https://www.webmatematik.dk/lektioner/matematik-b/vektorer-i-2d/determinant>

Suppose  $\mathbf{a}$ ,  $\mathbf{b}$ , and  $\mathbf{c}$  are vectors in  $\mathbb{R}^3$ . The scalar triple product of these vectors is

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \det \begin{bmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{bmatrix}.$$

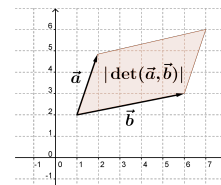
Recall that the volume of the parallelepiped with sides  $\mathbf{a}$ ,  $\mathbf{b}$ , and  $\mathbf{c}$  is the absolute value of the scalar triple product of these vector

$$|\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})| = \left| \det \begin{bmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{bmatrix} \right|.$$

This generalizes to any dimension. The  $n$ -dimensional volume of an  $n$ -dimensional “parallelogram” with sides  $\mathbf{a}_1, \dots, \mathbf{a}_n$  is the absolute value of the determinant of the matrix with rows  $\mathbf{a}_i$ ,  $i = 1, \dots, n$ .

In particular area of 2 dimensional parallelogram is

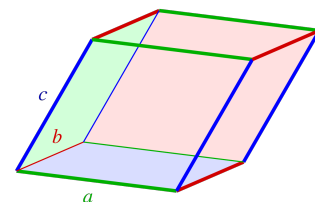
$$\left| \det \begin{bmatrix} a_1 & a_2 \\ b_1 & b_2 \end{bmatrix} \right|$$



<https://www.webmatematik.dk/lektioner/matematik-b/vektorer-i-2d/determinant>

And the volume of the 3-dimensional parallelepiped is

$$\left| \det \begin{bmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{bmatrix} \right|$$



<https://de.wikipedia.org/wiki/Parallelepiped>

We will see in the recommended videos that

**In 2 dimensions:**  $dA = \left| \frac{\partial(x,y)}{\partial(u,v)} \right| du dv$

where  $\frac{\partial(x,y)}{\partial(u,v)}$  = Jacobian of  $(x(u,v), y(u,v)) = \det \begin{bmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{bmatrix}$

and  $\left| \frac{\partial(x,y)}{\partial(u,v)} \right|$  is the absolute value of this Jacobian.

Polar coordinate example: If  $(x(r,\theta), y(r,\theta)) = (r\cos(\theta), r\sin(\theta))$ , then

$$\frac{\partial(x,y)}{\partial(r,\theta)} = \det \begin{bmatrix} \cos \theta & -r \sin \theta \\ \sin \theta & r \cos \theta \end{bmatrix} = r \quad \text{and} \quad dA = r dr d\theta \quad (\text{Note: } r \geq 0)$$

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Page 1 of these notes implies that this easily generalizes to 3 dimensions:

**In 3 dimensions:**  $dV = \left| \frac{\partial(x,y,z)}{\partial(u,v,w)} \right| du dv dw$

where  $\frac{\partial(x,y,z)}{\partial(u,v,w)}$  = Jacobian of  $(x(u,v,w), y(u,v,w), z(u,v,w)) = \det \begin{bmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} & \frac{\partial x}{\partial w} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} & \frac{\partial y}{\partial w} \\ \frac{\partial z}{\partial u} & \frac{\partial z}{\partial v} & \frac{\partial z}{\partial w} \end{bmatrix}$

and  $\left| \frac{\partial(x,y,z)}{\partial(u,v,w)} \right|$  is the absolute value of this Jacobian.

Cylindrical coordinate example:

If  $(x(r,\theta,z), y(r,\theta,z), z(r,\theta,z)) = (r\cos(\theta), r\sin(\theta), z)$ , then

$$\frac{\partial(x,y,z)}{\partial(r,\theta,z)} = \det \begin{bmatrix} \cos \theta & -r \sin \theta & 0 \\ \sin \theta & r \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix} = r \quad \text{and} \quad dV = r dr d\theta dz \quad (\text{Note: } r \geq 0)$$

Spherical coordinate example:

If  $(x(\rho,\theta,\phi), y(\rho,\theta,\phi), z(\rho,\theta,\phi)) = (\rho\sin(\phi)\cos(\theta), \rho\sin(\phi)\sin(\theta), \rho\cos(\phi))$ , then

$$\frac{\partial(x,y,z)}{\partial(\rho,\theta,\phi)} = \det \begin{bmatrix} \sin \phi \cos \theta & -\rho \sin \phi \sin \theta & \rho \cos \phi \cos \theta \\ \sin \phi \sin \theta & \rho \sin \phi \cos \theta & \rho \cos \phi \sin \theta \\ \cos \phi & 0 & -\rho \sin \phi \end{bmatrix} = \rho^2 \sin(\phi) \quad \text{and} \quad dV = \rho^2 \sin(\phi) d\rho d\theta d\phi$$

(Note:  $\rho^2 \sin(\phi) \geq 0$  since  $\rho \geq 0$  and  $0 \leq \phi \leq \pi$ )

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FYI: The above generalizes to higher dimensions.