

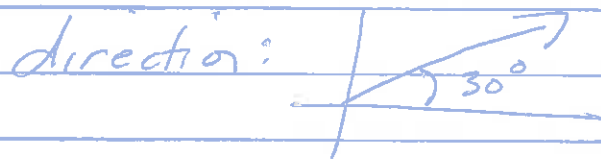
①

Vectors in  $\mathbb{R}^2$  (1.1) &  $\mathbb{R}^3$  (1.2) or  $\mathbb{R}^n$

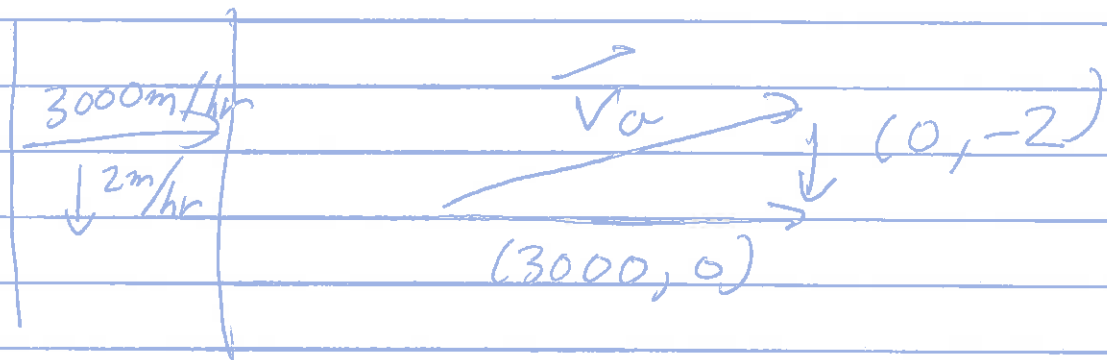
$$(2, 1) \quad \begin{bmatrix} 2 \\ 1 \end{bmatrix} \quad 2\vec{i} + \vec{j}$$



length:  $\sqrt{2^2 + 1^2} = \sqrt{5}$



How should one swim to directly cross a river at 3 km/hr ✓  
if current is 2 m/hr



$$\vec{v}_a = (3000, 0) - (0, -2)$$
$$= (3000, 2) = \text{velocity vector}$$

speed:  $\sqrt{3000^2 + 2^2} = \sqrt{9000004}$

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(2)

If possible write  $(-6, -5)$  as a linear combination of  $(4, 1)$  &  $(-2, 3)$

$$r \begin{bmatrix} 4 \\ 1 \end{bmatrix} + s \begin{bmatrix} -2 \\ 3 \end{bmatrix} = \begin{bmatrix} -6 \\ -5 \end{bmatrix}$$

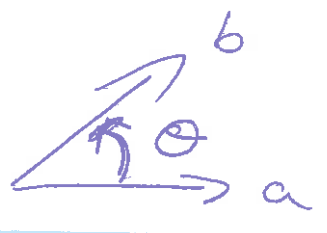
$$\begin{bmatrix} 4 & -2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} r \\ s \end{bmatrix} = \begin{bmatrix} -6 \\ -5 \end{bmatrix}$$

$$\left[ \begin{array}{cc|c} 4 & -2 & -6 \\ 1 & 3 & -5 \end{array} \right] \xrightarrow{\begin{array}{l} \times 4 \\ \times 12 \\ \times 20 \end{array}} \left[ \begin{array}{cc|c} 1 & 3 & 5 \\ 0 & -14 & 14 \end{array} \right]$$

$$\rightarrow \left[ \begin{array}{cc|c} 1 & 3 & 5 \\ 0 & 1 & -1 \end{array} \right] \xrightarrow{\begin{array}{l} \times 3 \\ \times 3 \end{array}} \left[ \begin{array}{cc|c} 1 & 0 & -2 \\ 0 & 1 & -1 \end{array} \right]$$

$$\begin{bmatrix} -6 \\ -5 \end{bmatrix} = -2 \begin{bmatrix} 4 \\ 1 \end{bmatrix} + \begin{bmatrix} -2 \\ 3 \end{bmatrix}$$

3



Defn:  $\vec{a} \cdot \vec{b} = \sum a_i b_i$   
 $= |\vec{a}| |\vec{b}| \cos \theta$

Ex:  $(3, 4, 5) \cdot (6, 8, 0) = 18 + 32 + 0 = 50$

$|(3, 4, 5)| = \sqrt{9 + 16 + 25} = \sqrt{50} = 5\sqrt{2}$

$|(6, 8, 0)| = \sqrt{36 + 64 + 0} = \sqrt{100} = 10$

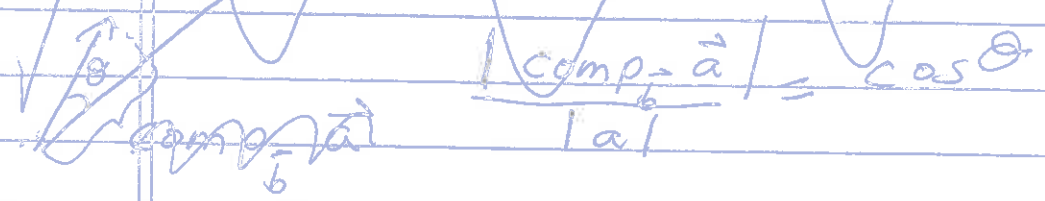
$\cos \theta = \frac{50}{(5\sqrt{2})(10)} = \frac{1}{\sqrt{2}} = \frac{\sqrt{2}}{2}$

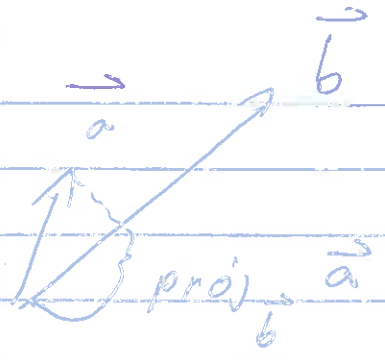
$\Rightarrow \theta = \frac{\pi}{4}$

Ex:  $(0, 1) \cdot (1, 0) = 0 + 0 = 0$



Defn:  $\text{Comp}_{\vec{b}} \vec{a} = \text{proj}_{\vec{b}} \vec{a} = \frac{\vec{a} \cdot \vec{b}}{|\vec{b}|}$





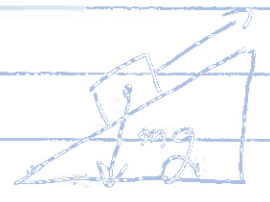
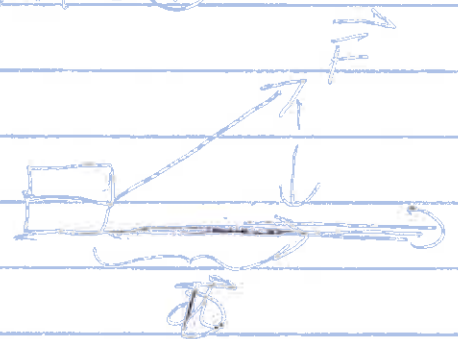
$$\text{comp}_{\vec{b}} \vec{a} = \frac{|\vec{a}|}{|\vec{b}|} \cos \theta$$

$$\Rightarrow \text{comp}_{\vec{b}} \vec{a} = \frac{|\vec{a}| |\vec{b}| \cos \theta}{|\vec{b}|}$$

$$\text{comp}_{\vec{b}} \vec{a} = |\text{proj}_{\vec{b}} \vec{a}| = \frac{\vec{a} \cdot \vec{b}}{|\vec{b}|}$$

In 1D: Work = W = Fd

In 3D:  $W = \vec{F} \cdot \vec{D}$



$$1D: \text{comp}_{\vec{D}} \vec{F} \cdot |\vec{D}| = \frac{\vec{F} \cdot \vec{D}}{|\vec{D}|} \cdot |\vec{D}|$$

# 11.3 Cross Product ( $\mathbb{R}^3$ )

$\vec{a}, \vec{b}$  in  $\mathbb{R}^3$

$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$

EX:

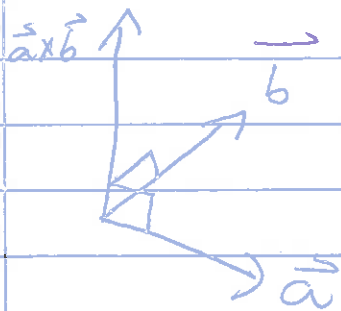
$$(1, 2, 3) \times (4, 5, 6) = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 2 & 3 \\ 4 & 5 & 6 \end{vmatrix}$$

$$= \vec{i} \begin{vmatrix} 2 & 3 \\ 5 & 6 \end{vmatrix} - \vec{j} \begin{vmatrix} 1 & 3 \\ 4 & 6 \end{vmatrix} + \vec{k} \begin{vmatrix} 1 & 2 \\ 4 & 5 \end{vmatrix}$$

$$= \vec{i}(-3) + \vec{j}(6) + \vec{k}(-3)$$

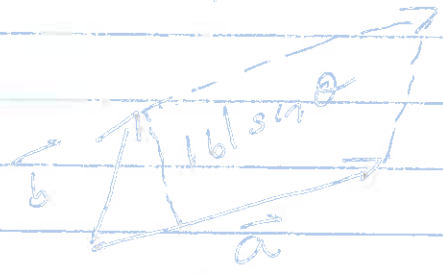
$$= (-3, 6, -3)$$

Right-hand rule



$$|\vec{a} \times \vec{b}| = |\vec{a}| |\vec{b}| \sin \theta$$

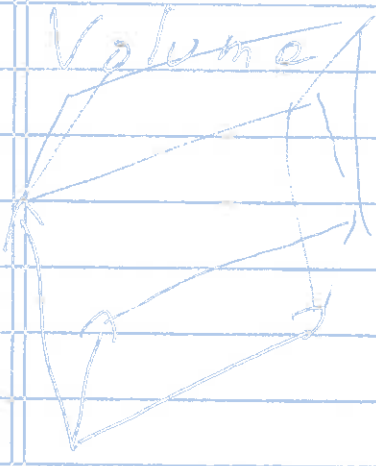
# Area of parallelogram



$$\text{Area} = |\vec{a}| |\vec{b}| \sin \theta$$

$$= |\vec{a} \times \vec{b}|$$

# Volume of parallel piped



$$\text{Volume} = |\vec{a} \cdot (\vec{b} \times \vec{c})|$$

scalar triple product

## 11.4: Lines &amp; Planes

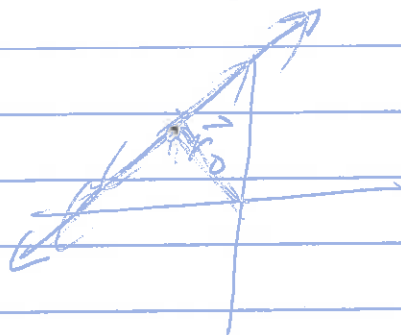
## Lines

thru origin

$$\vec{r} = t \vec{v}$$

thru  $\vec{r}_0$ 

$$\vec{r} = \vec{r}_0 + t \vec{v}$$



Parametric equation of line

if  $\vec{r}_0 = (x_0, y_0, z_0)$ ,  $\vec{v} = (a, b, c)$ 

$$x = x_0 + ta$$

$$y = y_0 + tb$$

$$z = z_0 + tc$$

Symmetric equation (eliminate  $t$ )

$$t = \frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c} \quad \text{if } abc \neq 0$$

Ex: If  $a = 0$ ,  $bc \neq 0$

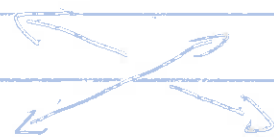
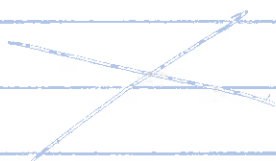
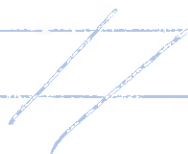
$$x = x_0, \quad \frac{y - y_0}{b} = \frac{z - z_0}{c}$$

In  $\mathbb{R}^3$

parallel

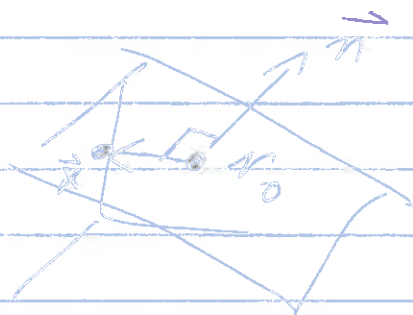
intersecting

skew



### Planes

Plane thru  $\vec{r}_0$  and  $\perp$  to  $\vec{n}$



$$\vec{n} \cdot (\vec{x} - \vec{r}_0) = 0$$

If  $\vec{n} = (a, b, c)$

$$ax + by + cz = d$$



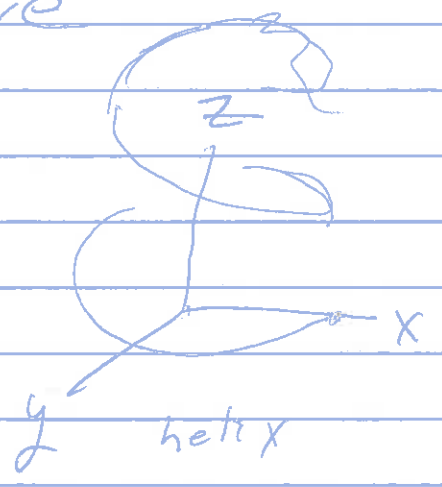
# 11.5: Curves & Motions

Parametric curve:

$$x = f(t) \quad y = g(t) \quad z = h(t)$$

only 1 independent variable  $t$   
 $\Rightarrow$  1D curve

Ex:  $x = \cos t$   
 $y = \sin t$   
 $z = t$



Vector-valued fn

$$\vec{r} = (x, y, z) = \vec{i} \cos t + \vec{j} \sin t + t \vec{k}$$

Tangent line <sup>to curve</sup> at  $(1, 0, 0)$

$$\vec{r}'(t) = -\vec{i} \sin t + \vec{j} \cos t + \vec{k}$$

$$\vec{r}'(0) = (0\vec{i} + \vec{j} + \vec{k})$$

tangent line:  $\vec{x} = (1, 0, 0) + t(0, 1, 1)$

velocity

position vector	$\vec{r}(t)$
velocity "	$\vec{r}'(t)$
accelerat "	$\vec{r}''(t)$

magnitude of vel = speed =  $|\vec{r}'(t)|$

acc = scalar acceleration =  $|\vec{r}''(t)|$