

MATH:7450 (22M:305) Topics in Topology: Scientific and Engineering Applications of Algebraic Topology

Sept 16, 2013: Persistent homology III

Fall 2013 course offered through the
University of Iowa Division of Continuing Education

Isabel K. Darcy, Department of Mathematics
Applied Mathematical and Computational Sciences,
University of Iowa

<http://www.math.uiowa.edu/~idarcy/AppliedTopology.html>

<http://homepage.math.uiowa.edu/~idarcy/AT/schedule.html>

Sept 11 video , pptx , pdf	Persistent homology Topology and data, G Carlsson (2009) H. Edelsbrunner, D. Letscher, and A. Zomorodian, Topological persistence and simplication, Discrete and Computational Geometry 28, 2002, 511-533. Ch 7 in Afra J. Zomorodian, Topology for Computing (Cambridge Monographs on Applied and Computational Mathematics), Cambridge University Press (September 28, 2009) google books preview
Sept 13 video , pptx , pdf	Persistence homology (cont.)
	Additional readings Klein bottle Topological analysis of population activity in visual cortex, Gurjeet Singh, Facundo Memoli, Tigran Ishkhanov, Guillermo Sapiro, Gunnar Carlsson, Dario L. Ringach, J Vis. 2008 Jun 30;8(8):11.1-18
Week 4	
Sept 16 pptx , pdf	Javaplex Javaplex tutorial

Discrete Comput Geom 33:249–274 (2005)

DOI: 10.1007/s00454-004-1146-y



<http://link.springer.com/article/10.1007%2Fs00454-004-1146-y>

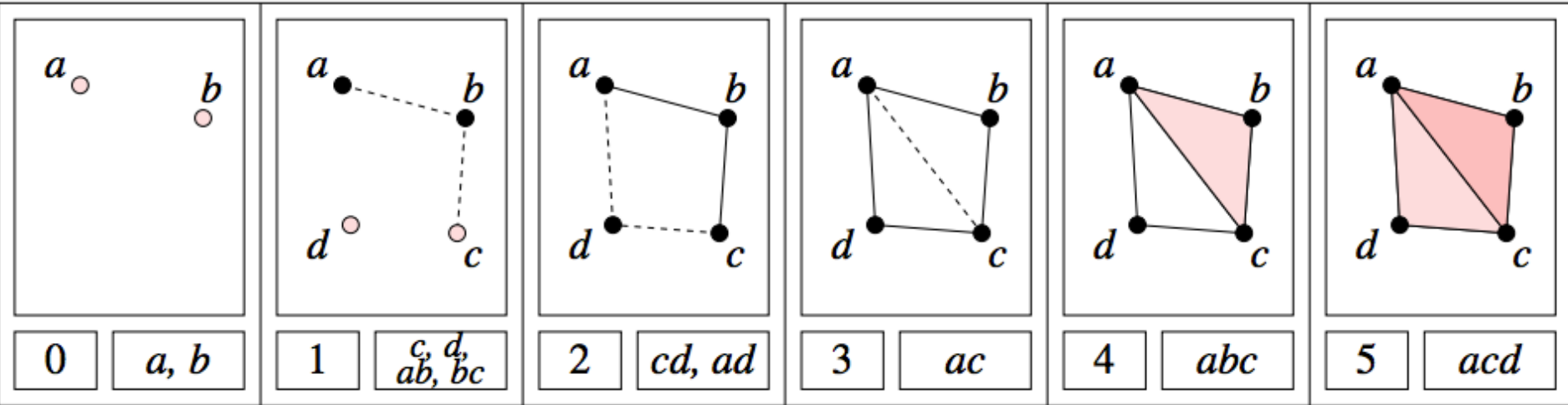
Computing Persistent Homology*

Afra Zomorodian¹ and Gunnar Carlsson²

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Computing Persistent Homology by Afra Zomorodian, Gunnar Carlsson



$$\begin{array}{l}
 C_1 \xrightarrow{\partial_1} C_0 \\
 M_1 =
 \end{array}
 \left[\begin{array}{c|ccccc}
 & ab & bc & cd & ad & ac \\
 \hline
 d & 0 & 0 & t & t & 0 \\
 c & 0 & 1 & t & 0 & t^2 \\
 b & t & t & 0 & 0 & 0 \\
 a & t & 0 & 0 & t^2 & t^3
 \end{array} \right]$$

$$C_1 \xrightarrow{\partial_1} C_0 \xrightarrow{\partial_0} 0$$

$$H_0 = Z_0/B_0 = (\text{kernel of } \partial_0) / (\text{image of } \partial_1)$$

$$= \frac{\text{null space of } M_0}{\text{column space of } M_1}$$

$$= \langle a, b, c, d : tc + td, tb + c, ta + tb \rangle$$

$$\begin{array}{c}
 \\
 d \\
 c \\
 b \\
 a
 \end{array}
 \begin{pmatrix}
 cd & bc & ab & ad + cd + t \cdot bc + t \cdot ab & ac + t^2 \cdot bc + t^2 \cdot ab \\
 t & 0 & 0 & 0 & 0 \\
 t & 1 & 0 & 0 & 0 \\
 0 & t & t & 0 & 0 \\
 0 & 0 & t & 0 & 0
 \end{pmatrix}$$

$$B_0 = \text{image of } \partial_1 = \text{column space of } M_1$$

$$= \langle tc + td, tb + c, ta + tb \rangle$$

$$Z_1 = \text{kernel of } \partial_1 = \text{null space of } M_1$$

$$= \langle ad + cd + t(bc) + t(ab), ac + t^2bc + t^2ab \rangle$$

$$C_2 \xrightarrow{\partial_1} C_1 \xrightarrow{\partial_1} C_0$$

$$H_1 = Z_1/B_1 = (\text{kernel of } \partial_1) / (\text{image of } \partial_2)$$

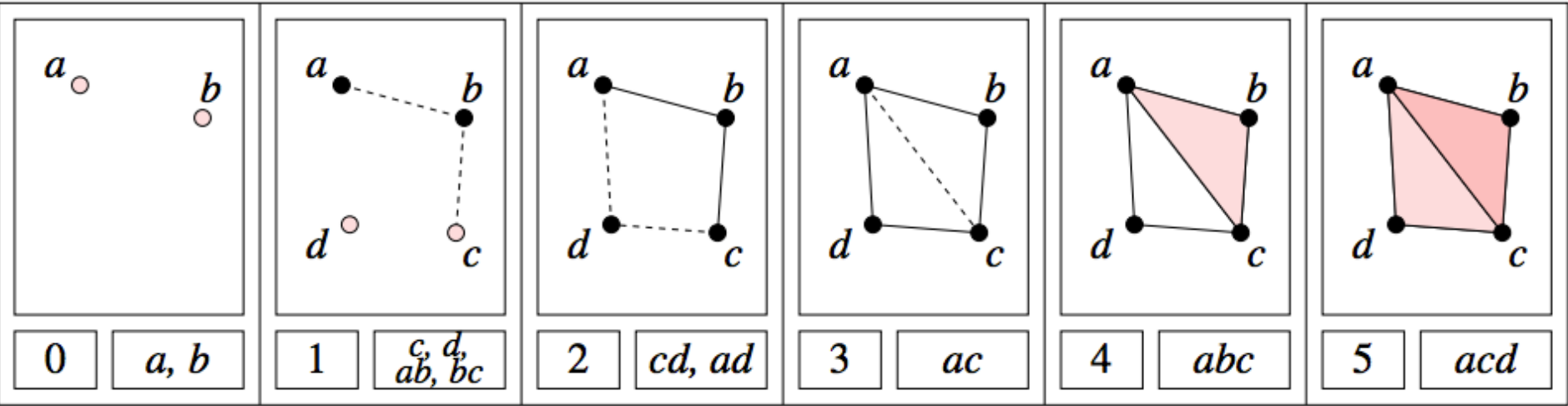
$$= \frac{\text{null space of } M_1}{\text{column space of } M_2}$$

$$= \langle ad + cd + t(bc) + t(ab), \quad ac + t^2bc + t^2ab \quad : \quad \text{????????} \rangle$$

$$\text{Let } z_1 = ad + cd + t(bc) + t(ab), \quad z_2 = ac + t^2bc + t^2ab$$

$$H_1 = Z_1/B_1 = \langle z_1, z_2 : ?? \rangle$$

Computing Persistent Homology by Afra Zomorodian, Gunnar Carlsson



$$C_2 \xrightarrow{\partial_2} C_1$$

$$M_2 = \begin{matrix} & abc & acd \\ cd & 0 & t^3 \\ bc & t^3 & 0 \\ ab & t^3 & 0 \\ ad & 0 & t^3 \\ ac & t & t^2 \end{matrix}$$

Long method for determining column space of M_2

$$\begin{array}{c} abc \quad acd \\ cd \\ bc \\ ab \\ ad \\ ac \end{array} \begin{pmatrix} 0 & t^3 \\ t^3 & 0 \\ t^3 & 0 \\ 0 & t^3 \\ t & t^2 \end{pmatrix} \qquad \begin{array}{c} abc \quad acd \\ cd \\ bc \\ ab \\ ad + cd \\ ac \end{array} \begin{pmatrix} 0 & 0 \\ t^3 & 0 \\ t^3 & 0 \\ 0 & t^3 \\ t & t^2 \end{pmatrix}$$

$$\begin{array}{c} abc \quad acd \\ cd \\ bc \\ ab \\ ad + cd + t \cdot bc \\ ac \end{array} \begin{pmatrix} 0 & 0 \\ t^3 & t^4 \\ t^3 & 0 \\ 0 & t^3 \\ t & t^2 \end{pmatrix}$$

$$\begin{array}{l}
 cd \\
 bc \\
 ab \\
 ad + cd + t \cdot bc \\
 ac
 \end{array}
 \begin{pmatrix}
 abc & acd \\
 0 & 0 \\
 t^3 & t^4 \\
 t^3 & 0 \\
 0 & t^3 \\
 t & t^2
 \end{pmatrix}$$

$$\begin{array}{l}
 cd \\
 bc \\
 ab \\
 ad + cd + t \cdot bc \\
 ac + t^2 \cdot bc
 \end{array}
 \begin{pmatrix}
 abc & acd \\
 0 & 0 \\
 0 & 0 \\
 t^3 & 0 \\
 0 & t^3 \\
 t & t^2
 \end{pmatrix}$$

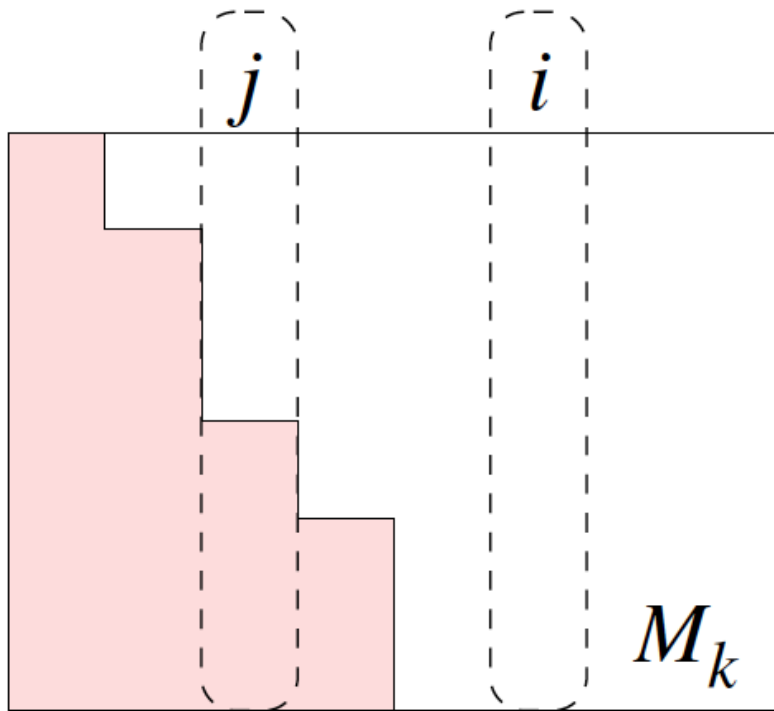
$$\begin{array}{l}
 cd \\
 bc \\
 ab \\
 ad + cd + t \cdot bc \\
 ac + t^2 \cdot bc
 \end{array}
 \begin{pmatrix}
 abc & acd \\
 0 & 0 \\
 0 & 0 \\
 t^3 & 0 \\
 0 & t^3 \\
 t & t^2
 \end{pmatrix}$$

$$\begin{array}{l}
 cd \\
 bc \\
 ab \\
 ad + cd + t \cdot bc + t \cdot ab \\
 ac + t^2 \cdot bc
 \end{array}
 \begin{pmatrix}
 abc & acd \\
 0 & 0 \\
 0 & 0 \\
 t^3 & t^4 \\
 0 & t^3 \\
 t & t^2
 \end{pmatrix}$$

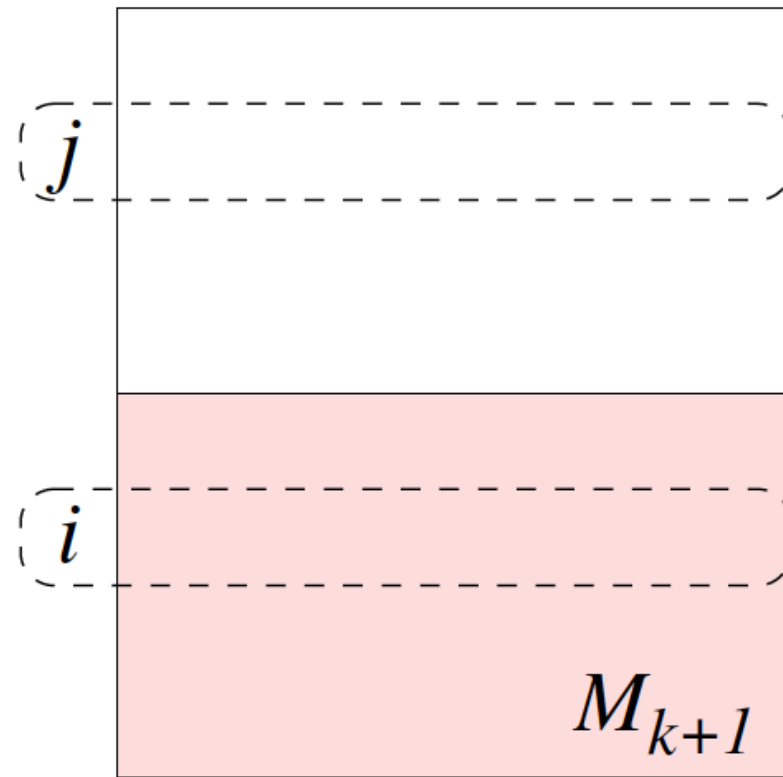
$$\begin{array}{l}
 cd \\
 bc \\
 ab \\
 ad + cd + t \cdot bc + t \cdot ab \\
 ac + t^2 \cdot bc
 \end{array}
 \begin{array}{cc}
 abc & acd \\
 \left(\begin{array}{cc}
 0 & 0 \\
 0 & 0 \\
 t^3 & t^4 \\
 0 & t^3 \\
 t & t^2
 \end{array} \right)
 \end{array}$$

$$\begin{array}{l}
 cd \\
 bc \\
 ab \\
 ad + cd + t \cdot bc + t \cdot ab \\
 ac + t^2 \cdot bc + t^2 \cdot ab
 \end{array}
 \begin{array}{cc}
 abc & acd \\
 \left(\begin{array}{cc}
 0 & 0 \\
 0 & 0 \\
 0 & 0 \\
 0 & t^3 \\
 t & t^2
 \end{array} \right)
 \end{array}$$

$$C_{k+1} \xrightarrow{\partial^{k+1}} C_k \xrightarrow{\partial^k} C_{k-1}, \quad m_k = \# \text{ of } k\text{-simplices}$$



$$m_{k-1} \times m_k$$



$$= 0$$

$$m_k \times m_{k+1}$$

$$\begin{pmatrix} t & 0 & 0 & 0 & 0 \\ t & 1 & 0 & 0 & 0 \\ 0 & t & t & 0 & 0 \\ 0 & 0 & t & 0 & 0 \end{pmatrix} \begin{pmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & t^3 \\ t & t^2 \end{pmatrix} \begin{bmatrix} n_1 \\ n_2 \end{bmatrix} = \begin{pmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \end{pmatrix}$$

Short method for determining column space of M_2

$$\begin{array}{l} cd \\ bc \\ ab \\ ad \\ ac \end{array} \begin{array}{cc} abc & acd \\ \left(\begin{array}{cc} 0 & t^3 \\ t^3 & 0 \\ t^3 & 0 \\ 0 & t^3 \\ t & t^2 \end{array} \right) \end{array}$$

$$\begin{array}{l} cd \\ bc \\ ab \\ ad + cd + t \cdot bc + t \cdot ab \\ ac + t^2 \cdot bc + t^2 \cdot ab \end{array} \begin{array}{cc} abc & acd \\ \left(\begin{array}{cc} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & t^3 \\ t & t^2 \end{array} \right) \end{array}$$

$$C_2 \xrightarrow{\partial_1} C_1 \xrightarrow{\partial_1} C_0$$

$$H_1 = Z_1/B_1 = (\text{kernel of } \partial_1) / (\text{image of } \partial_2)$$

$$= \frac{\text{null space of } M_1}{\text{column space of } M_2}$$

$$= \langle ad + cd + t(bc) + t(ab), \quad ac + t^2bc + t^2ab \quad : \quad \text{????????} \rangle$$

$$\text{Let } z_1 = ad + cd + t(bc) + t(ab), \quad z_2 = ac + t^2bc + t^2ab$$

$$H_1 = Z_1/B_1 = \langle z_1, z_2 : ?? \rangle$$

$$\begin{array}{l}
cd \\
bc \\
ab \\
ad + cd + t \cdot bc + t \cdot ab \\
ac + t^2 \cdot bc + t^2 \cdot ab
\end{array}
\begin{array}{cc}
abc & acd \\
\left(\begin{array}{cc}
0 & 0 \\
0 & 0 \\
0 & 0 \\
0 & t^3 \\
t & t^2
\end{array} \right)
\end{array}$$

image of $\partial_2 =$

kernel of $\partial_2 =$

$$\begin{array}{l}
cd \\
bc \\
ab \\
ad + cd + t \cdot bc + t \cdot ab \\
ac + t^2 \cdot bc + t^2 \cdot ab
\end{array}
\begin{array}{cc}
abc & acd \\
\left(\begin{array}{cc}
0 & 0 \\
0 & 0 \\
0 & 0 \\
0 & t^3 \\
t & t^2
\end{array} \right)
\end{array}$$

image of $\hat{\partial}_2 = \langle t z_2, t^3 z_1 + t^2 z_2 \rangle$

kernel of $\hat{\partial}_2 = 0$

$$C_2 \xrightarrow{\partial_2} C_1 \xrightarrow{\partial_1} C_0$$

$$H_1 = Z_1/B_1 = (\text{kernel of } \partial_1) / (\text{image of } \partial_2)$$

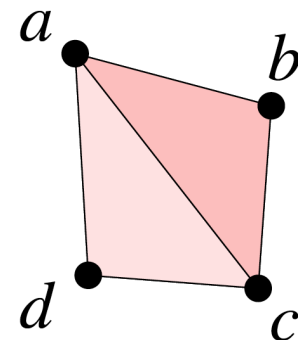
$$= \frac{\text{null space of } M_1}{\text{column space of } M_2}$$

$$= \langle z_1, z_2 : t z_2, t^3 z_1 + t^2 z_2 \rangle$$

where

$$z_1 = ad + cd + t(bc) + t(ab), \quad z_2 = ac + t^2 bc + t^2 ab$$

$$C_3 \xrightarrow{\partial_3} C_2 \xrightarrow{\partial_2} C_1$$



$$H_2 = Z_2/B_2 = (\text{kernel of } \partial_2) / (\text{image of } \partial_3)$$

$$= \frac{\text{null space of } M_2}{\text{column space of } M_3}$$

$$= 0$$

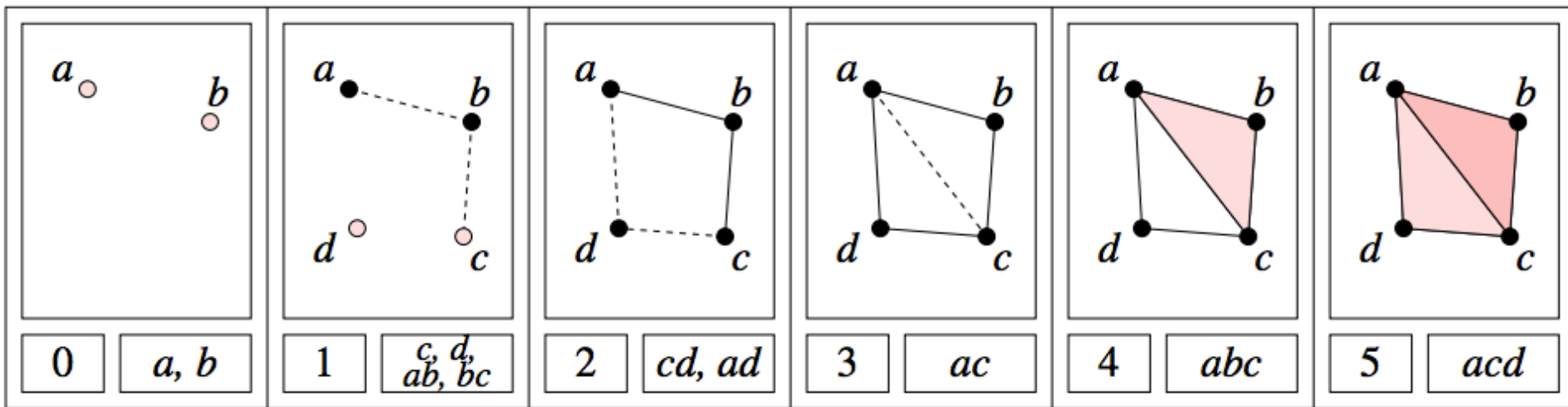
$\langle z_1, z_2 : tz_2, t^3z_1 + t^2z_2 \rangle$ where

$z_1 = ad + cd + t(bc) + t(ab)$, $z_2 = ac + t^2bc + t^2ab$

$$H_1^{i,p} = Z_1^i / (B_1^{i+p} \cap Z_1^i)$$

Note $\deg z_1 = 2$, $\deg z_2 = 3$

$$H_1^{i,p} = Z_1^i / (B_1^{i+p} \cap Z_1^i) = 0 \text{ for } i < 2$$



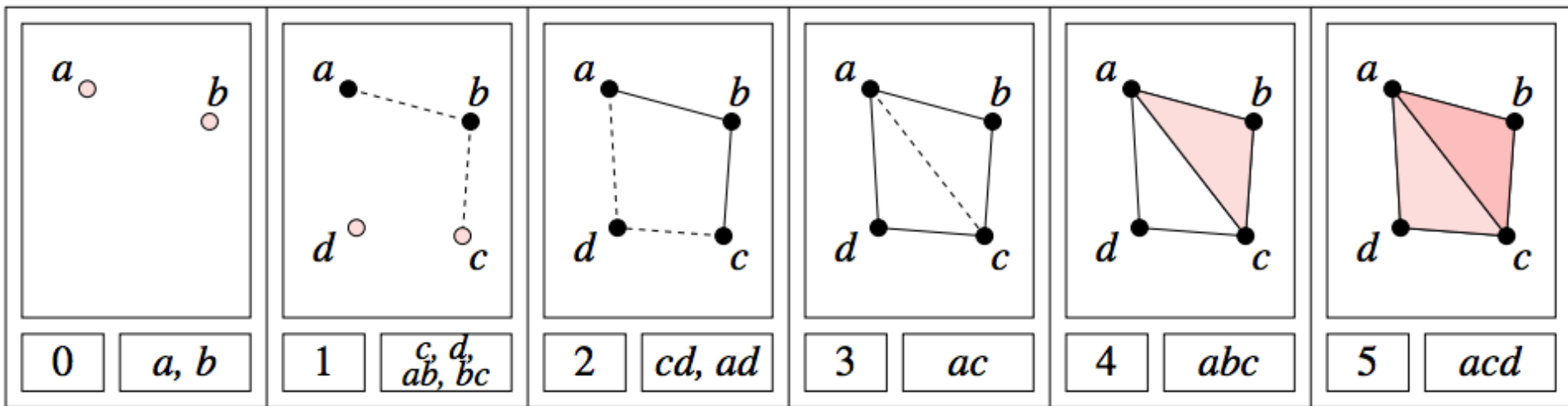
$\langle z_1, z_2 : tz_2, t^3z_1 + t^2z_2 \rangle$ where

$z_1 = ad + cd + t(bc) + t(ab)$, $z_2 = ac + t^2bc + t^2ab$

$$H_1^{i,p} = Z_1^i / (B_1^{i+p} \cap Z_1^i)$$

$\deg z_1 = 2$, $\deg z_2 = 3$, $\deg tz_2 = 4$, $\deg t^3z_1 + t^2z_2 = 5$

$$H_1^{2,p} = Z_1^2 / (B_1^{2+p} \cap Z_1^2) = \mathbf{Z}/2\mathbf{Z} \text{ for } p =$$



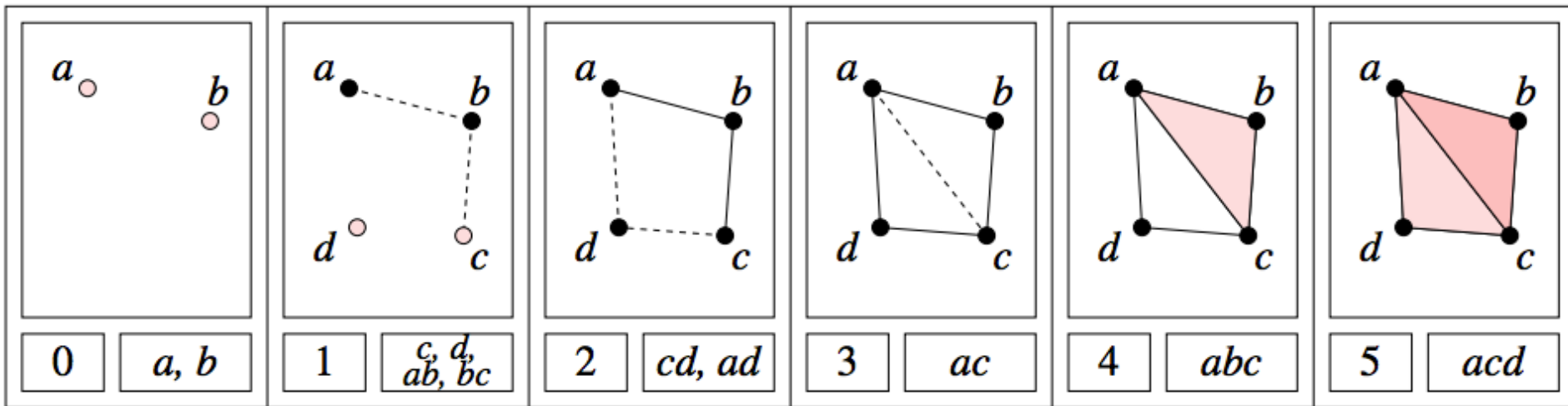
$\langle z_1, z_2 : tz_2, t^3z_1 + t^2z_2 \rangle$ where

$z_1 = ad + cd + t(bc) + t(ab)$, $z_2 = ac + t^2bc + t^2ab$

$$H_1^{i,p} = Z_1^i / (B_1^{i+p} \cap Z_1^i)$$

$\deg z_1 = 2$, $\deg z_2 = 3$, $\deg tz_2 = 4$, $\deg t^3z_1 + t^2z_2 = 5$

$$H_1^{2,p} = Z_1^2 / (B_1^{2+p} \cap Z_1^2) = \mathbf{Z}/2\mathbf{Z} \text{ for } p = 0, 1, 2$$



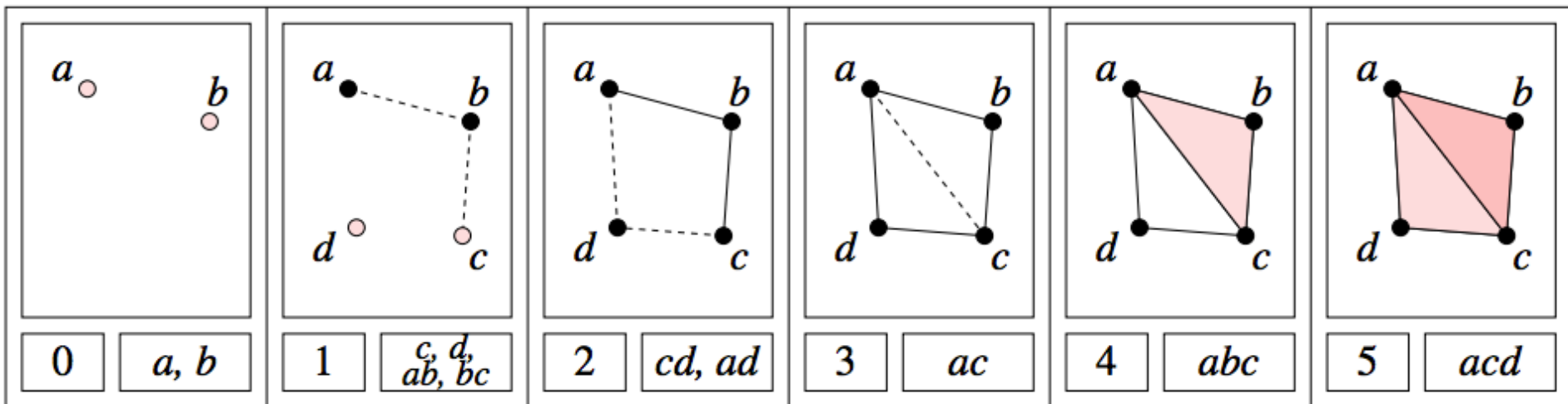
$\langle z_1, z_2 : tz_2, t^3z_1 + t^2z_2 \rangle$ where

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$$H_1^{i,p} = Z_1^i / (B_1^{i+p} \cap Z_1^i)$$

$\deg z_1 = 2$, $\deg z_2 = 3$, $\deg tz_2 = 4$, $\deg t^3z_1 + t^2z_2 = 5$

$$H_1^{2,p} = Z_1^2 / (B_1^{2+p} \cap Z_1^2) = 0 \text{ for } p =$$



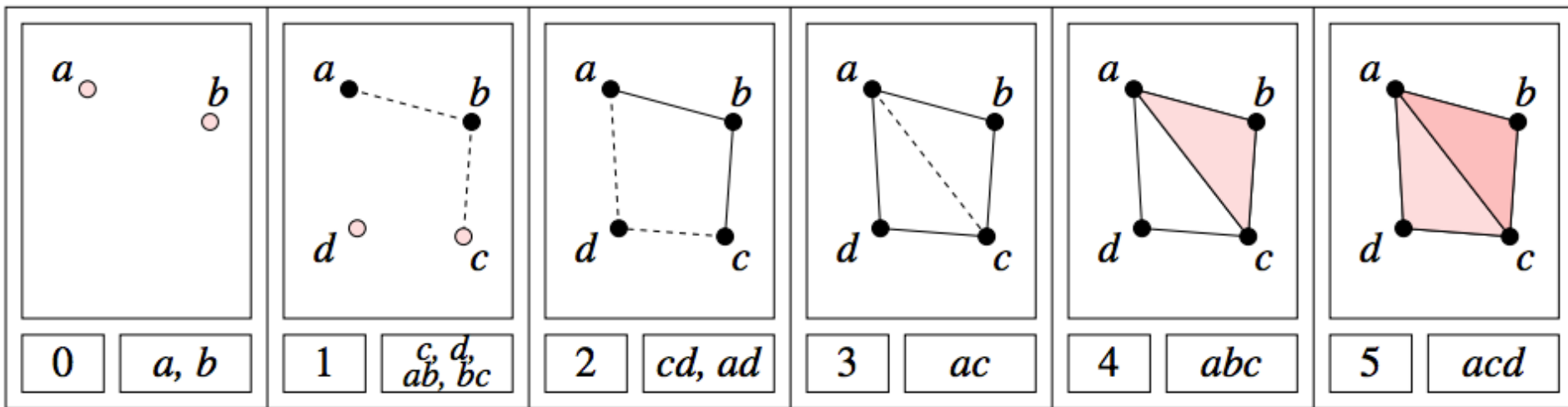
$\langle z_1, z_2 : tz_2, t^3z_1 + t^2z_2 \rangle$ where

$z_1 = ad + cd + t(bc) + t(ab)$, $z_2 = ac + t^2bc + t^2ab$

$$H_1^{i,p} = Z_1^i / (B_1^{i+p} \cap Z_1^i)$$

$\deg z_1 = 2$, $\deg z_2 = 3$, $\deg tz_2 = 4$, $\deg t^3z_1 + t^2z_2 = 5$

$$H_1^{2,p} = Z_1^2 / (B_1^{2+p} \cap Z_1^2) = 0 \text{ for } p = 3$$



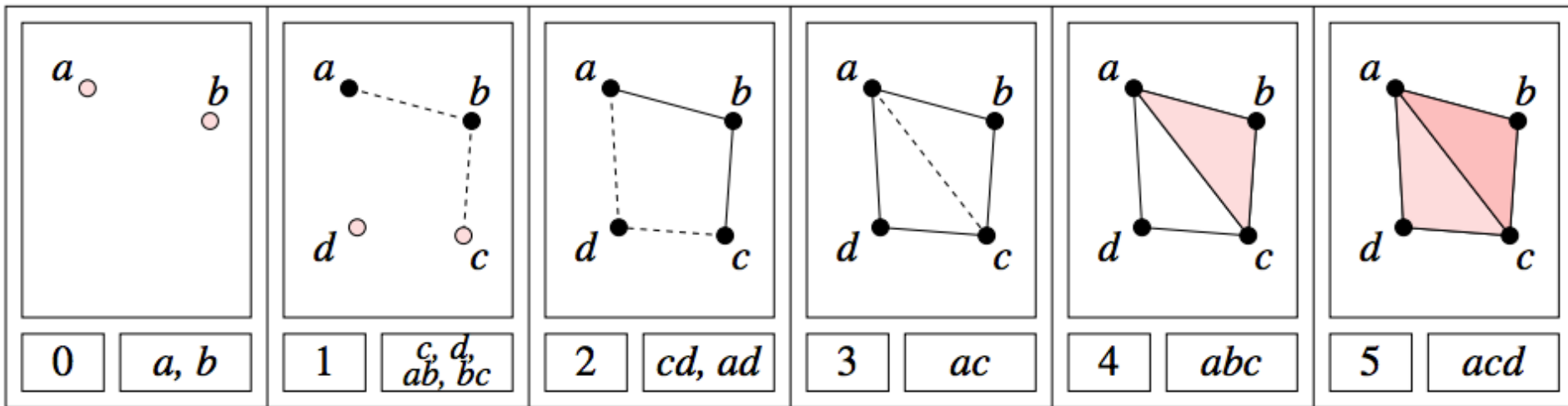
$\langle z_1, z_2 : tz_2, t^3z_1 + t^2z_2 \rangle$ where

$z_1 = ad + cd + t(bc) + t(ab)$, $z_2 = ac + t^2bc + t^2ab$

$$H_1^{i,p} = Z_1^i / (B_1^{i+p} \cap Z_1^i)$$

$\deg z_1 = 2$, $\deg z_2 = 3$, $\deg tz_2 = 4$, $\deg t^3z_1 + t^2z_2 = 5$

$$H_1^{3,p} = Z_1^3 / (B_1^{3+p} \cap Z_1^3) = ???$$



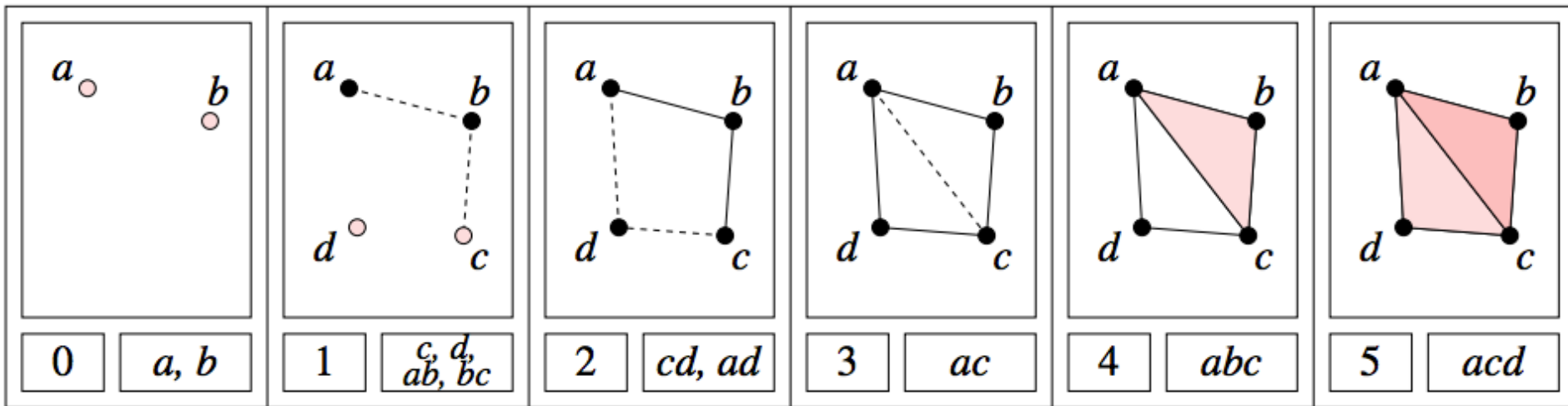
$\langle z_1, z_2 : tz_2, t^3z_1 + t^2z_2 \rangle$ where

$z_1 = ad + cd + t(bc) + t(ab)$, $z_2 = ac + t^2bc + t^2ab$

$$H_1^{i,p} = Z_1^i / (B_1^{i+p} \cap Z_1^i)$$

$\deg z_1 = 2$, $\deg z_2 = 3$, $\deg tz_2 = 4$, $\deg t^3z_1 + t^2z_2 = 5$

$$H_1^{4,0} = Z_1^4 / (B_1^{4+0} \cap Z_1^4) =$$



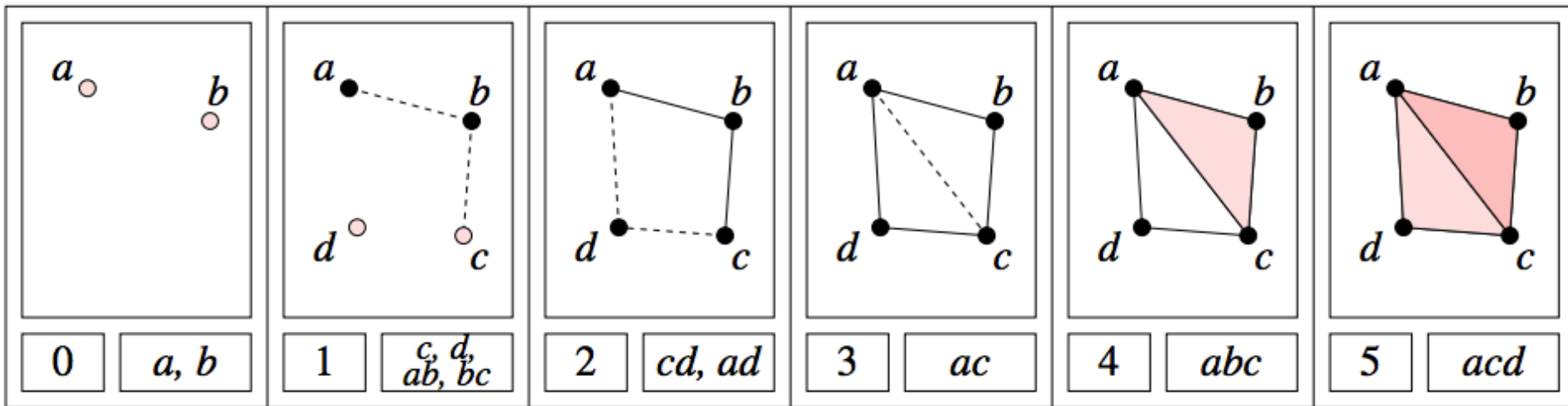
$\langle z_1, z_2 : tz_2, t^3z_1 + t^2z_2 \rangle$ where

$z_1 = ad + cd + t(bc) + t(ab)$, $z_2 = ac + t^2bc + t^2ab$

$$H_1^{i,p} = Z_1^i / (B_1^{i+p} \cap Z_1^i)$$

$\deg z_1 = 2$, $\deg z_2 = 3$, $\deg tz_2 = 4$, $\deg t^3z_1 + t^2z_2 = 5$

$$H_1^{4,1} = Z_1^4 / (B_1^{4+1} \cap Z_1^4) =$$



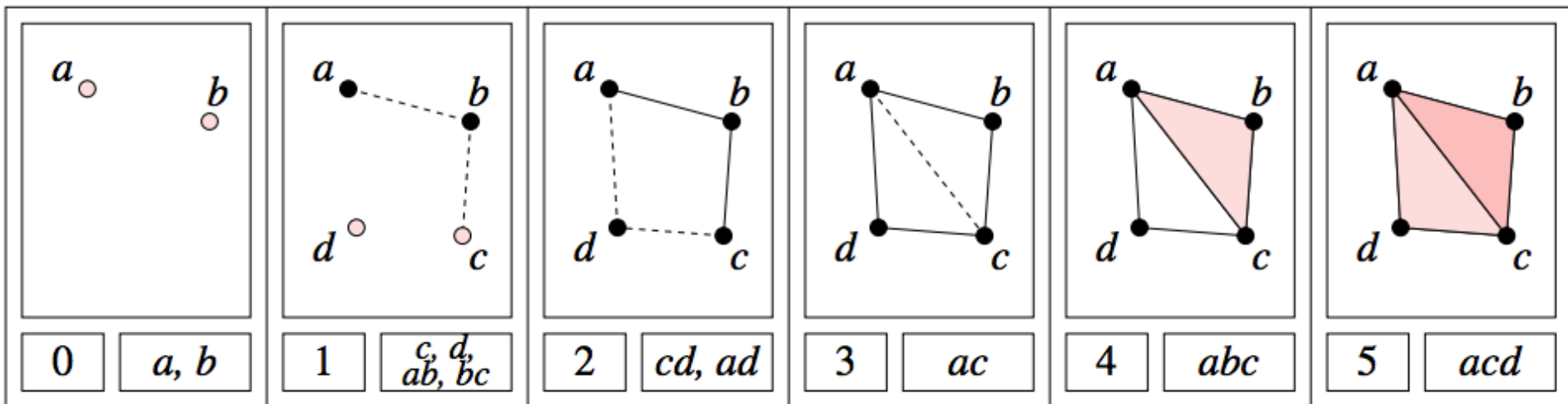
$\langle z_1, z_2 : tz_2, t^3z_1 + t^2z_2 \rangle$ where

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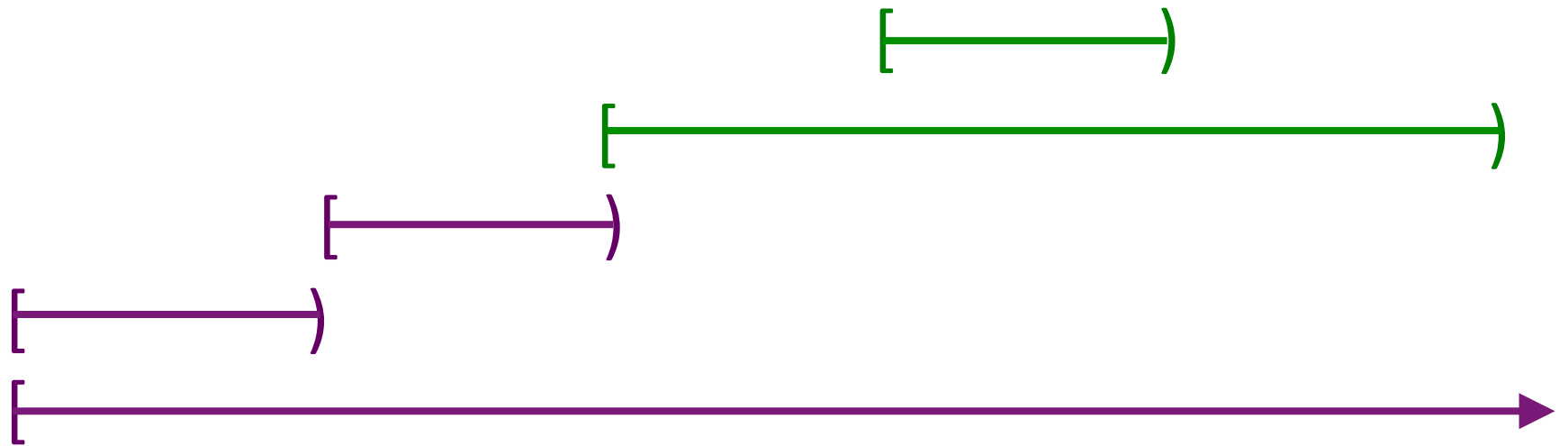
$\deg z_1 = 2$, $\deg z_2 = 3$, $\deg tz_2 = 4$, $\deg t^3z_1 + t^2z_2 = 5$

$$H_1^{5,0} = Z_1^5 / (B_1^{5+0} \cap Z_1^5) =$$

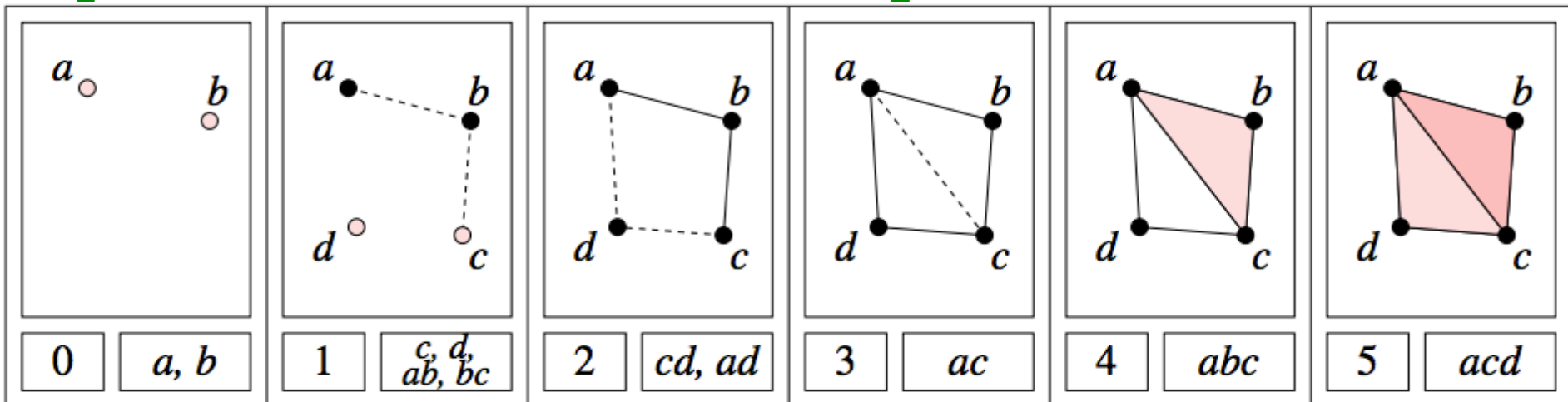


$$H_0 = \langle a, b, c, d : tc + td, tb + c, ta + tb \rangle$$

$$H_1 = \langle z_1, z_2 : t z_2, t^3 z_1 + t^2 z_2 \rangle$$



$$z_1 = ad + cd + t(bc) + t(ab), \quad z_2 = ac + t^2 bc + t^2 ab$$



<http://comptop.stanford.edu/programs/>



R D
z
COMPTOP: APPLIED AND COMPUTATIONAL
ALGEBRAIC TOPOLOGY

nts | Software | Calls for papers | Carlsson-Guibas joint seminar | Reading gro

JAVAPLEX: PERSISTENT HOMOLOGY COMPUTATIONS

The javaPlex library implements persistent homology and related techniques from computational and applied topology, in a library designed for ease of use, ease of access from Matlab and java-based systems, and ease of extensions for further research projects and approaches.

Tausz, Andrew; Vejdemo-Johansson, Mikael; Adams, Henry

Download: <http://code.google.com/p/javaplex/>

Welcome to javaPlex

The javaPlex library implements persistent homology and related techniques from computational and applied topology, in a library designed for ease of use, ease of access from Matlab and java-based systems, and ease of extensions for further research projects and approaches.

javaPlex is mainly developed by the [Computational Topology workgroup](#) at Stanford University, and is based on previous similar packages from the same group.

For persistent homology and its capabilities, we recommend the survey article [Topology and Data](#) by Gunnar Carlsson.

How to get started?

- Start playing around with the latest [matlab examples](#)
- Read the [tutorial](#)
- Take a look at the [wiki overview](#)

Download: <http://code.google.com/p/javaplex/>

Featured

Downloads

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How to get started

- Start playing around
- Read the [tutorial](#)
- Take a look at the
- Download the latest

For more information

- Read the [wiki overview](#)
- Read about the [architecture](#)
- Look at the [javadoc](#)

Some useful linux/mac/matlab commands:

tar -xvzf foo.tar extract foo.tar

tar -xvzf foo.tar.gz extract gzipped foo.tar.gz

cd Directory change directory

cd ../ go up one directory

cd go to main directory

pwd print working directory

ls list directory content

ls -lrt list long format in reverse

order time

JAVAPLEX TUTORIAL

HENRY ADAMS AND ANDREW TAUSZ

```
>> version -java
```

```
ans = Java 1.6.0_17-b04 *****
```

javaPlex requires version number 1.5 or higher.

```
>> cd AT/matlab_examples
```

```
>> load_javaplex
```

Confirm that javaPlex is working properly:

```
>> api.Plex4.createExplicitSimplexStream()
```

```
ans =
```

```
edu.stanford.math.plex4.streams.impl.ExplicitSimplexStream@513fd4
```

create an empty explicit simplex stream:

```
>> stream =
```

```
api.Plex4.createExplicitSimplexStream();
```

add simplicies:

```
>> stream.addVertex(0);
```

```
>> stream.addVertex(1);
```

```
>> stream.addVertex(2);
```

```
>> stream.addElement([0, 1]);
```

```
>> stream.addElement([0, 2]);
```

```
>> stream.addElement([1, 2]);
```

```
>> stream.finalizeStream();
```

Create filtered complex:

```
>> stream = api.Plex4.createExplicitSimplexStream();  
>> stream.addVertex(1, 0);  
>> stream.addVertex(2, 0);  
>> stream.addVertex(3, 0);  
>> stream.addVertex(4, 0);  
>> stream.addVertex(5, 1);  
>> stream.addElement([1, 2], 0);  
>> stream.addElement([2, 3], 0);  
>> stream.addElement([3, 4], 0);  
>> stream.addElement([4, 1], 0);  
>> stream.addElement([3, 5], 2);  
>> stream.addElement([4, 5], 3);  
>> stream.addElement([3, 4, 5], 7);  
>> stream.finalizeStream();
```


Determine if you have created a simplicial complex:

```
>> stream.validateVerbose()
```

```
ans = 1
```

```
>> stream.addElement([1, 4, 5], 0);
```

```
>> stream.validateVerbose()
```

Filtration index of face [4,5] exceeds that of element [1,4,5] ($3 > 0$)

Stream does not contain face [1,5] of element [1,4,5]

```
ans = 0
```

Create 2-dimensional sphere, S^2

```
>> dimension = 2;  
>> stream = api.Plex4.createExplicitSimplexStream();  
>> stream.addElement(0:(dimension + 1));  
>> stream.ensureAllFaces();  
>> stream.removeElementIfPresent(0:(dimension + 1));  
>> stream.finalizeStream();
```

Determine H_i for $i < 3$ with Z_2 coefficients:

```
>> persistence =
```

```
api.Plex4.getModularSimplicialAlgorithm(3, 2);
```

```
>> intervals = persistence.computeIntervals(stream)
```

```
intervals =
```

Dimension: 1

[3.0, 7.0)

[0.0, infinity)

Dimension: 0

[1.0, 2.0)

[0.0, infinity)

compute a representative cycle for each barcode:

```
>> intervals =
```

```
persistence.computeAnnotatedIntervals(stream)
```

```
intervals =
```

Dimension: 1

[3.0, 7.0): [4,5] + [3,4] + -[3,5]

[0.0, infinity): [1,4] + [2,3] + [1,2] + [3,4]

Dimension: 0

[1.0, 2.0): -[3] + [5]

[0.0, infinity): [1]

To enter a CSV file into Matlab, you can use the following command:

```
>> M = csvread('filename',row,col);
```

reads data from the file starting at the specified row and column. The row and column arguments are zero based, so that row = 0 and col = 0 specify the first value in the file.

From:

<http://www.mathworks.com/help/matlab/ref/csvread.html>